

Installers

Table of contents

1 General-Purpose Template.....	2
2 Qube Template.....	2
3 Unity Template.....	2
4 License.....	2

[NSIS](#) is an open-source Windows application installer builder provided by [NullSoft](#). It is an alternative to commercial installer packages such as [Installshield](#), [Vise](#), and [Wise](#). NSIS installers are implemented with script files that can be compiled via the NSIS GUI or on a command line. For the Mac, there is [Iceberg](#), an alternative to MacOSX PackageMaker.

1. General-Purpose Template

Here is a [script template](#) that I've found sufficient for many applications. I typically create a separate .nsi file that defines the application-specific constants and then includes the general script, so I don't have to modify it. The script is also available on the [NSIS archive](#).

2. Qube Template

For example, customize and compile this [definition file](#), which includes the [general script](#), an [install file](#), and an [uninstall file](#), to create an installer for games and applications developed with the [Qube game engine](#).

3. Unity Template

For [Unity](#) Windows games, there is a [Unity setup file](#), [files list](#), and [uninstaller script](#).

1. Place the three scripts in directory that is adjacent to the build folder generated by Unity for your app.
2. Edit setup.nsi with your company name, the app name, and optional properties like the installer screen and icon.
3. Compile setup.nsi with NSIS

See [Windows versions of Fugu Games](#) for examples.

4. License

These scripts are provided under the same terms as NSIS, using the ["zlib/libpng" license](#).

```
Copyright (c) 2004 Technicat, LLC
```

```
This software is provided 'as-is', without any express or implied warranty. In no event will the authors be held liable for any damages arising from the use of this software.
```

```
Permission is granted to anyone to use this software for any purpose, including commercial applications, and to alter it and redistribute it freely, subject to the following restrictions:
```

1. The origin of this software must not be misrepresented; you

Installers

must not claim that you wrote the original software. If you use this software in a product, an acknowledgment in the product documentation would be appreciated but is not required.

2. Altered source versions must be plainly marked as such, and must not be misrepresented as being the original software.

3. This notice may not be removed or altered from any source distribution.